

Race Format

Double Feature:

Fast Qualifier will draw for inversion of 8-12. The qualifying inversion is drawn for 1st feature.

- 12 or less cars: 8
- 13-14 cars: 8-10 inversion
- 15 or more cars: 8-12 inversion

The winner of the 1st feature will then draw for an inversion for the second feature. The invert (8-12 from finishing order of fist feature) will be the starting position for the winner from the 1st feature.

- Race Officials may determine to do a pill draw for the second feature at any time

Drivers will receive equal Berlin points for Qualifying as well as both Features. Teams that are unable to start/participate in the 2nd feature will receive Tow points & Tow Money.

In the event a car crashes in the first feature, the driver has the right to utilize another tech-cleared car but must start at the tail of the field. Any tire/tires that are deemed unsafe for continued competition by Berlin officials, the team is allowed to purchase/replace those tire/tires.

LLM – Twin 25 Lap Races
SP – Twin 20 Lap Races
4C – Twin 15 Lap Races

Single Feature:

Heat Races – Will be divided into fast and slow heats, depending on car counts. (Not more that 9 cars per heat)

- Any competitor that does not complete all of the laps of the heat, that competitor will start behind the inversion or in their designated qualifying position for the start of the feature.
- Heats will not apply to the SLM division.

The fast Qualifier will then draw for an inversion for the feature. The invert (8-12 from qualifying) will be the starting position for the feature.

- SLM - The fastest qualifier will draw for an inversion for the feature. The invert (8-12 from qualifying) will be the starting position for the winner from qualifying.

- 12 or less cars: 8
- 13-14 cars: 8-10 inversion
- 15 or more cars: 8-12 inversion

SLM – 75 Lap Race / Competition Yellow
LLM – 50 Lap Race / Competition Yellow
SP – 40 Lap Race / Competition Yellow
4C – 30 Lap Race / Competition Yellow

A driver is NOT eligible for an inversion if their qualifying times are not within (X) number of seconds off the fastest qualifier.

SLM (X) = 0.500
LLM (X) = 0.750
SP (X) = 1.000
4C (X) = 1.200

Competition Yellows:

We will be implementing a competition yellow in all divisions meaning if we go (X) number of green flag laps without a caution, the yellow flag will be displayed. (Note – This will not apply with 5 or less laps to go.)

SLM (X) = 40
LLM (X) = 25
SP (X) = 20
4C (X) = 15

Due to the increasing car counts, In the event we have 22 or more cars in a single division, Race Control may elect to run a last chance race with 18 cars locked in from qualifying. Laps for the last chance will be dependent on car counts and any competitor competing in the last chance race, must run on the tires they qualified on.